

SPITFIRE LEAGUE RULES

Teams

Each team will consist of 3 rinks & must have a member of each Gender in each rink; failure will result in the offending rink being deducted 25% of their score. You can change the members of your team from one game to the next.

Dress code is White or club shirts above the waist & grey below (excluding final which will be played in Whites).

Match points.

2 points per rink. 4 points overall win. Total of 10pts available.

Playing Dates & Times.

Games will be played on Wednesdays.

All Eight teams will play on same day.

Four will play from 14:00 – 16:30

Four will play from 16:30 - 19:00

Note: You will not always play in the same time slot.

Who do I play?

There are three other teams in your Group, so during the course of the indoor season you will play each team twice amounting to six matches.

Dates & Times. **Please see other attachment**

If at the end of your six games you manage to be in the TOP TWO of your Group you will then be asked to participate in the Spitfire finals day.

Total Prize money = £550 : Winner £220, 2nd place £150, 3rd place £100, 4th place £80.

Match fees.

The match fee is £4.00 This includes a hot drink & Biscuits after the game.

Match fees are still payable by your Club if you are responsible for the cancelation of a game (or part thereof).

Each team will pay for 12 players regardless of how many players turn up.

PTO for Rules of the game.

Rules of the game.

Due to having year out because of Covid, there will be no handicapping this year, it will be reconstituted next year, based on this year's results.

One shot on first two ends only.

If an end is killed **three shots** are awarded to the **Non offending side, even if it happens on the first two ends.**

A maximum of 16 ends to be played, however the last jack must be cast by 16:20 & 18:50.

Team fielding a shortage of players – **EXISTING DONYNGS RULES APPLY.**

Cards are to be kept by the skips & returned to John Tucker at the end of the game.

The event organiser will be the official umpire on the day & their decision is final.

Rules for Finals Day.

Dress code = WHITES

The Semi-finals Teams = WINNER Group A v RUNNER UP Group B

WINNER Group B v RUNNER UP Group A

The game will consist of 10 ends. 1 Shot on the first end only.

All other rules = Previous rules apply.

PLEASE NOTE: You can change your team around & players between the two games.

The Finals Teams = WINNERS of Semi-finals play each other.

RUNNERS UP of Semi-finals play each other.

The game will consist of 10 ends. Straight in, no trial ends.

If there is a tie at the end of 10 ends, the game will be determined in following order.

1. Number of ends won.
2. Highest number of shots scored in one end.
3. Number of times highest shots scored.
4. Number 3 will continue until there is a winner
5. If still no winner, 4 nominated players from each team, will put up one bowl each, the winner of the end, is the overall winner. There must be at least one of each gender in the team.

